This gathering was held at the 11th Heaven 6th Dimensional Pyramid at 1,111 meters of virtual altitude that we had setup at a pre-NESIE location called "AngelGate."

Chiron Chrzan (Simeon Nartoomid) and Starheart Erdhein (Maia Nartoomid) are the founders and managers of NESIE, if you are interested in joining our New Earth Star Friends group in Second Life (SL) please contact us.

All names that appear below are our Second Life (SL) avatar names.

AUGUST 10TH, 2008 NES FRIENDS GATHERING TRANSCRIPT

[12:10] Chiron Chrzan: OK, if everyone will turn OFF parcel music if on, then everyone turn parcel music on, we will all hear about same thing.

[12:11] Chiron Chrzan: OK POl.

[12:11] OPENING MEDITATION: We call forth our Divine Source...

[12:11] OPENING MEDITATION: our Soul selves to be fully present in our human experience...

[12:11] OPENING MEDITATION: and to embue our avatar selves with this Divine connection.

- [12:11] OPENING MEDITATION: We ask the Angelic beings for clarity and guidance...
- [12:11] OPENING MEDITATION: in our united vision of this New Earth Star...
- [12:12] OPENING MEDITATION: ascension community.
- [12:12] OPENING MEDITATION: We are connected to each other and all life
- [12:12] OPENING MEDITATION: with the Divine bond of Love...
- [12:12] OPENING MEDITATION: like beam of light from heart to heart...
- [12:12] OPENING MEDITATION: each to all.
- [12:12] OPENING MEDITATION: We come together to learn to teach,...
- [12:13] OPENING MEDITATION: to heal and to grow in unity and peace.
- [12:13] OPENING MEDITATION: As we heal and grow in SL...
- [12:13] OPENING MEDITATION: so we heal and grow in RL.
- [12:13] OPENING MEDITATION: In Love and Community....
- [12:13] OPENING MEDITATION: SO BE IT
- [12:14] Chiron Chrzan: Amama ua noa the prayer has flown
- [12:14] Chiron Chrzan: Lets take a few minuts in free flow meditation together.
- [12:19] Chiron Chrzan: Star, do you want to keep the music going for ThothHorRa?
- [12:19] Starheart Erdhein: yes.
- [12:19] Chiron Chrzan: OK, is your cue then.
- [12:20] Starheart Erdhein: I will leave you all for awhile...ThothHorRa taking my place...
- [ 12:20] Starheart Erdhein: Then I will return...

- [ 12:20] Starheart Erdhein: Namaste
- [12:25] ThothHorRa: Greetings to All...

[12:25] ThothHorRa: I wish to give you a sacred mantra of Light Language in the ancient Aloi'i...

- [12:25] ThothHorRa: or first language of humanity...
- [12:25] ThothHorRa: first begun in MU (Lemuria).
- [12:25] ThothHorRa: In essence this is the mantra of "opening the scroll" to new experience...
- [12:25] ThothHorRa: that of full acceptance of the SACRED BEING in you and in ALL...
- [12:26] ThothHorRa: and offering yourself as a VESSEL...
- [12:26] ThothHorRa: of expressing that SACRED BEING which you are!
- [12:26] ThothHorRa: As I give you these words, please either say/chant them aloud...
- [12:26] ThothHorRa: or within you mind silently.
- [12:27] ThothHorRa: KAH'HA'RA...
- [12:27] ThothHorRa: NU'MEH'AT'VEH...
- [12:27] ThothHorRa: AN'A'KA...
- [12:27] ThothHorRa: RHA'HU'NECHE...
- [12:28] ThothHorRa: LAKA

[12:28] ThothHorRa: Chrion has created here in the center of this pyramid a tachyon column which I have infused with the pure core LIGHT of 'Rhada'...

[12:28] ThothHorRa: Rhada is a tachyon beam that is emitted from a NES pyramid in Numis'OM...

[12:29] ThothHorRa: for the purpose of aligning and connecting Numis'OM to other 'World System II' planetary fields in the universe...

[12:29] ThothHorRa: that are of shall we say, the same 'family.'

[12:29] ThothHorRa: This tachyon column here in the virtual reality of the atmosphere Chiron has created...

- [12:29] ThothHorRa: is attuned to the Pymander Seraphi frequency of 4444.8888.
- [12:29] ThothHorRa: When NESIE is acquired this tachyon column can be transferred there...

[12:30] ThothHorRa: You may use this number as an attunement to the field Chiron was guided to create here...

[12:30] ThothHorRa: Placing it on your altar, or on a piece of paper under your pillow at night.

[ 12:30] ThothHorRa: I give you my breath and receive yours in LOVE and PURE LIGHT OF BEING!

[12:30] ThothHorRa: SO IT IS.

[12:33] Chiron Chrzan: Ok, we can turn off the parcel music now.

[12:34] Chiron Chrzan: If you want, otherwise keep listening!

- [12:34] Starheart Erdhein: 44 violet off
- [12:34] Chiron Chrzan: We have now ordered the full sim for the main island and one open space sim.
- [12:35] Chiron Chrzan: For the NESIE Project.

[12:35] Chiron Chrzan: We will soon be ordering the 2nd open space sim as well.

- [12:35] Chiron Chrzan: We were approved by Linden for our non-profit discount, YEAH!
- [12:35] JahanaChundra Quintessa: GREAT
- [12:35] StarRose Merlin: :)
- [12:35] Polaris Triellis: YAY
- [12:35] Makalii Rhiadra: Yeah

[12:35] Chiron Chrzan: So there has been much progress this last week since our first gathering!

- [12:36] Yara Ragu: We are on the way!
- [12:36] Chiron Chrzan: The flow of Spirit has been sooo strong with this.
- [12:36] Caprica McCallen: • $(^{-} \cdot \times O^{\circ})^{\circ}$ ...?? $(^{-} \cdot \cdot )^{\circ} O \times \bullet (^{-} \cdot \cdot )^{\circ}$
- [12:36] Chiron Chrzan: Yes, we are on our way!
- [12:36] Caprica McCallen:  $\bullet'^{-} \bullet \times O^{\circ \circ \prime \cdot \cdot \cdot \cdot} ??'^{\cdot \cdot \cdot \cdot \cdot \circ \circ} O \times \bullet'^{-} \bullet$
- [12:36] Polaris Triellis: It has been very strong
- [12:36] Chiron Chrzan: Oooo angel talk!
- [12:36] Starheart Erdhein: So glad you could join us Solar!
- [12:37] Starheart Erdhein: He had trouble w computer
- [12:37] Polaris Triellis: YEs welcome Solar
- [12:37] EHMAZM Gothly: Yes, hi solar
- [12:37] Yara Ragu: Hi, Solar, nice to meet you!
- [12:37] Chiron Chrzan: Yes, aloha Solar, glad to be able to meet you.
- [12:37] JahanaChundra Quintessa: Hi Solar
- [12:37] anael Ansar: welcome
- [12:37] Caprica McCallen: hi Solar
- [12:37] SolarGaianlight Raymaker: Hello everyone
- [12:37] Chiron Chrzan: So our focus is to talk about the NES look and feel.
- [12:38] Chiron Chrzan: This is of critical importance especially to those who will be residents

of NESIE as well as participants in general.

- [12:38] StarRose Merlin: if you need top notch builders, let me know :)
- [12:38] Chiron Chrzan: This last week I have been receiving guidance that there will be two major phases of development.
- [12:39] Chiron Chrzan: OK StarRose, TY, we may need help.
- [12:39] StarRose Merlin: very welcome
- [12:39] Yara Ragu: A couple of hours ago EH and I have sent you a first project for our residence
- [12:39] Chiron Chrzan: In fact, we WILL need help, just need to also be able to pay for it!
- [12:39] Meditation Cushion -sm1: llStopAnimation: Script trying to stop animations but agent not found
- [12:39] Chiron Chrzan: I trust that we will tho where needed.
- [12:39] Chiron Chrzan: Yes, only had a few minutes to look at that Yara.
- [12:40] Yara Ragu: OK
- [12:40] Starheart Erdhein: me too...

[12:40] Chiron Chrzan: Actually what I saw in that brief time is actually juch the same as we were seeing on the main island!!!!!

[12:40] Yara Ragu: GREAT!

[12:40] Chiron Chrzan: It is very NES.

[12:41] Starheart Erdhein: I connect I bleive to Thoth's tachyon info too

[12:41] Starheart Erdhein: It connectd

[12:41] Chiron Chrzan: We will need to talk to you on that a bit too more specifically for what you and EHM are doing.

[12:41] Yara Ragu: OK

[12:41] Chiron Chrzan: The two phases of development will be....

[12:42] Chiron Chrzan: 1) that we use what is available in SL along with some of our own creations to ge started and have things present in the NESIE environment.

[12:42] Chiron Chrzan: These will be many things that are decidedly old earth, BUT, we can raise their frequency in our own application in various ways.

[12:43] Chiron Chrzan: We will also carefully select things for their frequency.

[12:43] Chiron Chrzan: I have started looking more closely at what might be available in this regard, and there is quite a bit.

[12:43] Chiron Chrzan: If you go on the internet to www.slexchange.com and ...

[12:44] Chiron Chrzan: click on "marketplace" and then use search to look for things it is much easier than running all over the in-world environment.

[12:44] Chiron Chrzan: and allows you to see a lot of one type of thing all in one place.

[12:45] StarRose Merlin: also Vorren Volataire and Koshari Mahana are availble at a very fair or reduced price to our effort

[ 12:45] Chiron Chrzan: I saw a lot of things under thesearch words of: "dome," "particle effects", "pyramids" etc etc

[12:45] StarRose Merlin: as custom work

[12:45] StarRose Merlin: Voltaire \* sorry

[12:46] Chiron Chrzan: OK, is very good to know, TY. We will ask you for more info on them when we get there, is that OK?

[12:46] Chiron Chrzan: np

[ 12:46] StarRose Merlin: yes surely :)

[12:46] Chiron Chrzan: The second phase of development will be where we start replacing things we startd with using things we have created or have had created...

thinsg we startd with using things we have created or have had created...

[ 12:47] Chiron Chrzan: which are more in harmonic attunement with the project.

[12:47] Chiron Chrzan: Some of the original things may still be good, we will just have to flow with it as we go.

[12:47] Chiron Chrzan: One thing that we would like to avoid is boxed shape structures as much as possible.

[12:48] Chiron Chrzan: The cube anchors the old solar paradigm.

[12:48] Chiron Chrzan: Spheres, toruses and other round shapes anchor the new solar paradigm, the 999.

[12:48] Chiron Chrzan: Oddly enough Thoth calls the 999 the "Cube of Stars" but it is...

- [12:49] Chiron Chrzan: actually a torus shape geometrically.
- [12:49] Chiron Chrzan: Is the basis of all that exists in higher worlds of Light.
- [12:49] Chiron Chrzan: Every point on the torus is equal to infinity.
- [12:49] Chiron Chrzan: All interconnected.
- [12:49] Chiron Chrzan: operates at unity.

[12:50] Chiron Chrzan: This is why i used the torus in the NES Portal Welcome Temple as roof and spire.

[12:51] Chiron Chrzan: I have been thinking that we may start putting together some basic structures using these shapes to make available to the residents who wish to use them.

- [12:51] Chiron Chrzan: Or pieces that can be put together in various ways.
- [12:51] Chiron Chrzan: Plants and trees:
- [12:52] Chiron Chrzan: We will obviously have to use existing plants and trees for awhile until Star and I or others can vreate some according to what we and you see in the NES.
- [12:52] Chiron Chrzan: This may take awhile, so we will use what we can until then.
- [ 12:52] Chiron Chrzan: Can use some particle effects and various other ways of making them
- different in their own way, also possibly using different color combinations can help too.
- [12:53] Starheart Erdhein: Chiron...I have something to add about this?
- [12:53] Chiron Chrzan: Ok, lets open for discussion now.
- [12:53] Starheart Erdhein: Well...
- [12:53] Chiron Chrzan: After Star speaks of course.
- [12:54] Starheart Erdhein: in the future I will be getting that super-expensive software that will allow me to MAKE the plants, trees in Vue...unique
- [12:54] Starheart Erdhein: However...
- [12:54] Starheart Erdhein: I did some research up on Vue and found out...
- [12:55] Starheart Erdhein: that I can buy some "sic-fi" plants made that way...
- [12:55] Starheart Erdhein: and use them in my current VUE software...
- [12:55] Starheart Erdhein: I was AMAZED
- [12:55] Starheart Erdhein: at how these plant makers
- [12:55] Chiron Chrzan: Ahhh, so maybe we can have a few sonner then.
- [12:55] Starheart Erdhein: were channeling future NES plants in some cases!
- [12:55] Chiron Chrzan: Cool!
- [12:55] JahanaChundra Quintessa: Can we import any of the NumisOm plant life
- [12:55] Starheart Erdhein: So it is a first step, anyway.
- [12:55] Starheart Erdhein: For those who don't know...
- [12:56] StarRose Merlin: I must fly, ty so much for all you have shared today
- [12:56] StarRose Merlin: many Blessings
- [12:56] Starheart Erdhein: Aloha StarRose!
- [12:56] JahanaChundra Quintessa: Bye Star
- [12:56] Polaris Triellis: Good bye StarRose
- [12:56] StarRose Merlin: :)

- [12:56] Caprica McCallen: bye SR
- [12:56] Chiron Chrzan: TY StarRose, look forward to talking with you at some pint!
- [12:56] Makalii Rhiadra: Bye StarRose
- [12:56] Chiron Chrzan: Hugs!
- [12:56] Yara Ragu: BYE, Solar
- [ 12:56] StarRose Merlin: as I do, ty :)
- [12:56] Polaris Triellis: Bye Solar
- [12:56] Starheart Erdhein: As I was saying...
- [12:57] Chiron Chrzan: ty Solar
- [12:57] Starheart Erdhein: Bye Solar!
- [12:57] Chiron Chrzan: Solar is stayig I think?
- [12:57] Starheart Erdhein: Sorry, getting mixed up!
- [12:57] SolarGaianlight Raymaker: bye for now, i need to go..too late in India
- [12:57] Starheart Erdhein: Anyway one last thing on this...
- [12:57] Makalii Rhiadra: Bye Solar
- [12:58] Caprica McCallen: (bye Solar)
- [12:58] Chiron Chrzan: Oh, ok then everyone was picking up on that! Bye for now my friend.
- [12:58] Yara Ragu: Bye, bye!
- [12:58] Chiron Chrzan: Hugs.
- [12:58] Starheart Erdhein: 'solid growth' plants in the Vue software allow each on to "grow"
- individually ... so no two daises look alike
- [12:58] Chiron Chrzan: Thanks for coming today.
- [12:58] Starheart Erdhein: That's all
- [12:58] Starheart Erdhein: Yes, I am glad you came Solar! So early for you!
- [12:58] Makalii Rhiadra: That is great Star
- [12:59] Caprica McCallen: sounds amazing~~
- [12:59] Makalii Rhiadra: Perfect actually
- [12:59] Chiron Chrzan: Yes, that will be very nice Star.
- [ 12:59] Polaris Triellis: yes it does
- [12:59] Starheart Erdhein: I have using Vue sofware for all those bakgrs you see in my art
- [12:59] Chiron Chrzan: There are also particle effects plants and trees available.
- [12:59] Starheart Erdhein: I SL stores?
- [13:00] Chiron Chrzan: Problem with particle effects is that you can have only so many
- particles rendered on screen at once.
- [13:00] Chiron Chrzan: Watch the tachyon light beam in the center of our circle.
- [13:00] Chiron Chrzan: It actually generates far more particles than it is currently.
- [13:00] Chiron Chrzan: But all the other particle effects are using up the particle count soo....
- [13:01] Chiron Chrzan: the viewer calculates how many each can have.
- [13:01] Chiron Chrzan: And this is different for different people looking at it.

[13:01] Chiron Chrzan: I will turn off the other particle effects and you will then see the lightbeam get much brighter

[13:02] Caprica McCallen: ah, perspective...like life, lol

[13:02] Chiron Chrzan: It wil take a short bit, we have to wait for the other particles on screen to decay and disppear.

[13:03] Yara Ragu: ooohhh....!

[13:03] Chiron Chrzan: there, now look at the tachyon beam.

[13:03] Yara Ragu: I love it!

[13:03] EHMAZM Gothly: maravilloso

[13:03] Chiron Chrzan: you see it is much fuller, many more particles.

[13:04] Chiron Chrzan: the usual max is 4096 particles, but this changes when you change your graphics settings up or down.

[13:04] Chiron Chrzan: The max particle amount is based on what is within "rez range", not everything on the sime.

[13:05] Chiron Chrzan: so now I will turn the flames and spiral back on and the beam will get fainter again.

[13:05] Chiron Chrzan: this time is immediate.

[13:06] Chiron Chrzan: I feel it important to pass along things like thise, especially to the residemts of NESIE.

[13:06] Chiron Chrzan: So we can create more consciously together.

[13:07] Chiron Chrzan: So I thought about using the particle plants, grass etc, and we may in places, but there is this lil problem to deal with, so we have to plan craefulyl cuz...

[13:07] Chiron Chrzan: if we use too amny particles then our plants and grass start to go away!

[13:07] Chiron Chrzan: Also, people with slower computers may not see it all either.

[13:07] Chiron Chrzan: So we can use things like that sparingly I think.

[13:07] Chiron Chrzan: and in certain situaions.

[13:08] Chiron Chrzan: is nice when we can because we can get a whole field of tall grass with only a few prims.

[13:08] Chiron Chrzan: or a field of wildflowers with random color palcements

[13:09] Chiron Chrzan: Ok, now is time for everyone else!

[13:09] Yara Ragu: Chiron, when is possible to have access to the sim?

[13:09] Chiron Chrzan: They said it will be 10-15 days before the deliver.

[13:10] Yara Ragu: OK

[13:10] Chiron Chrzan: Then will take me some time to get the estate control panel setup properly.

[13:10] Chiron Chrzan: Then the terraforming has to take place.

[13:10] Chiron Chrzan: Land textures etc have to be decided.

[13:10] Chiron Chrzan: All of this has to take place before building can begin or problems will result.

[13:11] Chiron Chrzan: I have never done this before so I am at a loss as to how long it will take me to do what i have to do once we have access to the estate.

[13:11] Chiron Chrzan: My guess is maybe a couple of weeks.

[13:12] JahanaChundra Quintessa: Can we put the Tachyon pyramid on the land right away

[13:12] Chiron Chrzan: I have not figured out what will go there and when just yet. Trying to pull together the community we have thus far has been where all our time and ebergy have been going.

[13:13] JahanaChundra Quintessa: Was feeling about setting the energy pattern for the land

[13:13] Chiron Chrzan: I know ThothHorra stated the tachyon column can be ransferred to NESIE, but it has been my guidance all along that...

[13:14] Chiron Chrzan: the pyramid and the things we see here actually belong on a

skyplatform there as well in either the 6th or 7th dimensional representations of NES.

[13:14] JahanaChundra Quintessa: okay .... understand

[13:14] Starheart Erdhein: Yes, I don't think it was his intention to say on the GROUND necessarily

[13:14] Chiron Chrzan: So Star and I will have to speak with Thoth about this and whetever he suggests will be what we do.

[ 13:14] Caprica McCallen: sounds wonderful ~ I have looked for other dimensions here in SL since I first joined

[13:15] Chiron Chrzan: Yes, I did not think that Star, but the 6th and 7th...

[13:15] Chiron Chrzan: dimensional builds will come MUCH later.

[13:15] Makalii Rhiadra: I went there Star too

[13:15] Chiron Chrzan: So maybe we have to have down low to start, or maybe this is not a problem at all, or,....

[13:15] Chiron Chrzan: maybe we place some of the higherdimensional stuff earlier than i anticipated...

[13:16] Starheart Erdhein: The EGG he showed me would go on th ground...near the watefall perhaps

[ 13:16] Polaris Triellis: EGG?

[13:16] Chiron Chrzan: Yes, that is the egg, we are talking about the tchyon column

- [13:16] Chiron Chrzan: like he spoke of today.
- [13:16] Polaris Triellis: ahh yes
- [13:16] Chiron Chrzan: Yes, Star needs to share that with everyone.
- [13:16] Starheart Erdhein: Well, I mention it as it is a "land" anchor...a crystal egg
- [13:17] Starheart Erdhein: he showed me a crystal egg
- [13:17] Starheart Erdhein: that would sound a tone and emitt colors
- [13:17] Starheart Erdhein: when toouched

[13:17] Chiron Chrzan: We have been seeing that sitting in the midst of a horseshoe shaped waterfalls, like within an old crater.

[13:17] Makalii Rhiadra: Light and Sound together

[13:17] Polaris Triellis: Sounds wonderful

[13:18] Chiron Chrzan: We have already fond the waterfalls someone made, they are large and we will mod them a bit.

[13:18] Chiron Chrzan: This is why i think Yara and Ehmazm may be picking up on the main island transmissions coming through from Thoth and company.

- [13:18] Starheart Erdhein: All, regretably I must go now...
- [13:19] Polaris Triellis: BYe Star, TY
- [13:19] Starheart Erdhein: I love you and will see you soon!
- [13:19] Makalii Rhiadra: Bye Star, see you later
- [13:19] JahanaChundra Quintessa: Bye Star
- [13:19] Yara Ragu: Bye, Star!
- [13:19] Chiron Chrzan: Bye sweet Star, luv you!
- [13:19] EHMAZM Gothly: love, star
- [13:19] Polaris Triellis: XXXOOO
- [13:19] Yara Ragu: Yes, it seems it happenned like you said, Chiron
- [13:19] anael Ansar: i need to go as well thanks
- [13:19] Polaris Triellis: Bye Anael
- [13:20] anael Ansar: bye all
- [13:20] JahanaChundra Quintessa: Bye Anael
- [13:20] EHMAZM Gothly: love, anael
- [13:20] Polaris Triellis: XXXOOO
- [13:20] Makalii Rhiadra: Bey Anael, good to see you
- [13:20] Yara Ragu: Bye, anael, See you around!
- [ 13:20] Chiron Chrzan: OK Anael, ty for coming, I will send transcript to everyone for things you missed.
- [ 13:21] Caprica McCallen: i will see you all soon-wonderful to meet the new faces..gratitude, chiron
- [13:21] Chiron Chrzan: Sooo, Yara and EHM, not sure of what you drew up is for the outer lying areas where you will be...
- [13:21] JahanaChundra Quintessa: Bye Caprica
- [13:21] EHMAZM Gothly: by caprica
- [13:21] Polaris Triellis: Bye Caprica
- [13:21] Polaris Triellis: I'll meet you soon, I'm sure
- [13:21] Chiron Chrzan: There are other problems with the proposal for open space sime too, but there may be ways we can find to work around that.
- [13:22] Chiron Chrzan: Bye Caprica.
- [13:22] Chiron Chrzan: Hugs
- [13:22] Yara Ragu: Bye!
- [13:22] Chiron Chrzan: Guess I messed her, too fast!
- [13:22] Makalii Rhiadra: Yeah, me too
- [13:22] EHMAZM Gothly: By
- [13:22] Chiron Chrzan: For what its worth, despite my tech knowledge I am a two fingered typer that has to look at keyboard...
- [13:22] Polaris Triellis: LOL me too
- [13:23] Chiron Chrzan: so, I am often slow on uptake cuz I do not see what is going on when i am typing until I look up at and.

- [13:23] Yara Ragu: the design was fo our residence Chiron, Eh and mine joined as one
- [13:23] Makalii Rhiadra: You both do very well then considering

[13:24] Chiron Chrzan: Yes, that we can do, but not sure what you suggest will fit nontheless, all depends on how large it is.

- [13:24] Yara Ragu: The size is specified on the drawnings
- [13:24] Chiron Chrzan: OK, had not had time to look carefully, only got it few minutes before this was starting this morning.
- [13:25] Yara Ragu: it's made on scale, 0.02 m= 1 meter
- [13:25] Yara Ragu: We'll talk farther next days
- [13:25] Chiron Chrzan: You will have about 8,200 m2 between the two of you.
- [13:25] JahanaChundra Quintessa: Bye everyone.... good meeting here and seeing everyone!!!!
- [13:25] Makalii Rhiadra: Bye Jahana
- [13:25] Polaris Triellis: By Jahana
- [13:25] EHMAZM Gothly: By, jahana
- [13:26] Chiron Chrzan: That is about 90m x 90m
- [13:26] Chiron Chrzan: Bye Jahana!
- [13:26] Yara Ragu: Yes, we have made the calcule
- [13:26] Chiron Chrzan: Hugs
- [13:26] Yara Ragu: bye Jahana
- [13:26] Yara Ragu: our design covers 8.100 m.
- [13:26] Chiron Chrzan: But, not sure we can make the 90 x 90 perfectly symettrical.
- [13:27] Yara Ragu: of course...

[13:27] Chiron Chrzan: Will depend somehwat on what Dru wishes to do and she could not attedn today.

- [13:27] Chiron Chrzan: Dru is on that sime with you and EHM.
- [13:27] Chiron Chrzan: Unless it is requested otherwise.
- [13:27] Yara Ragu: I understoo they were indipandent isles
- [13:28] Chiron Chrzan: No, they are not independt isles.
- [13:28] Chiron Chrzan: They are smaller pirvate isles within an open space sime.
- [13:28] Yara Ragu: ah... then it makes things totally different
- [13:28] Chiron Chrzan: Open space simes are usually like that.
- [13:28] Chiron Chrzan: Yes.
- [13:28] Chiron Chrzan: The open water space is what they are often used for, although they come configured as one isle
- [13:29] Polaris Triellis: I'm fine with that
- [13:29] Yara Ragu: To have it clear, are we going to have separated isle with Dru?
- [13:29] Chiron Chrzan: So we take and terraform them.
- [13:29] Chiron Chrzan: If that is what everyone there wants yes.
- [13:29] Chiron Chrzan: If you all want to conjoin then we can do that too.
- [13:30] Yara Ragu: ok, we will see what others think
- [13:30] Yara Ragu: I would prefer separated islands better than 10nly place

[13:30] Chiron Chrzan: My original idea was to terrform into three private islands, perhaps with smaller unihabited isles and lots of water between them and main isle.

[13:31] Chiron Chrzan: But, we can conjoin if people want that for slightly larger isles.

[13:31] Makalii Rhiadra: Pol and I can will ask Dru if she would like to join on our sim

[13:31] Chiron Chrzan: or even significantly larger isles.

[13:31] Chiron Chrzan: Well, we need someone else then for Yara and EHM.

[13:31] Yara Ragu: Ehm and I thought that the general design for placement of the isles is important for energy's question

[13:32] Chiron Chrzan: takes three allocations to pay for an open space sim in the plan using 12 for full build.

[13:32] Chiron Chrzan: Yes, of course.

[13:32] Chiron Chrzan: What I am saying does not in my mind preclude that in any way.

[13:33] Yara Ragu: I understan, Chiron

[13:33] Chiron Chrzan: When we get the simes and everything is ready to go, we will all go to the one where you will be and start talking about what you need there.

[13:34] Chiron Chrzan: Then we can start terraforming it to customize as needed.

[13:34] Yara Ragu: ok

[13:34] Chiron Chrzan: Its just that there are some defining parameters that have to be taken into consideration as part of that.

[13:34] EHMAZM Gothly: of course

[13:34] Chiron Chrzan: Managing this estate is no small thing!

[13:35] Polaris Triellis: Sounds HUGE

[13:35] EHMAZM Gothly: yes

[13:35] Chiron Chrzan: Its a huge undertaking.

[13:35] Chiron Chrzan: YES!

[13:35] Chiron Chrzan: There are so many things that have to be considered.

[13:35] Yara Ragu: I just was telling to EHM the same in relation to you, now by phone

[13:35] Makalii Rhiadra: That why we are taking small bites

[13:35] Polaris Triellis: Small bites are good

[13:35] Chiron Chrzan: If I make large mistake in earyl going will cause me lots of grief later cuz i am the one who has to fix!

[13:35] Yara Ragu: that's right, Makalii, it's my feeling also

[13:36] Chiron Chrzan: Yes, small bites good, but the bites I have take at first are large, no way around it.

[ 13:36] Chiron Chrzan: The more patient you can be with me the smaller the bites I can take tho!

[13:36] Makalii Rhiadra: chew carefully

[13:37] Chiron Chrzan: LOL

[13:37] Chiron Chrzan: GULP

[13:37] Polaris Triellis: LOL

[13:37] Yara Ragu: Well, we are guided and helped through, Chiron

© copyright 2008 Spirit Heart Sanctuary ~ all rights reserved www.spiritheart.org [13:37] Chiron Chrzan: Always, not concerned about that, I do get concerned about getting the basics right to avoid goofy stuff later.

[13:38] Chiron Chrzan: When Spirit descends into matter through my being I must take responsibility for the actions I take, and even though i am guided I can tell you that...

[13:38] Chiron Chrzan: being in the position as head of this organization has not been easy at times.

[13:39] Yara Ragu: Yes, we are all responsable for our parcel of life

[ 13:39] Chiron Chrzan: I do not however, have the same kind of concerns with the people involved right now that I would have otherwise.

[13:39] Yara Ragu: and yours is biiig

[13:39] Chiron Chrzan: You are VERY resonant with us.

[13:39] Makalii Rhiadra: We stand beside you

[13:39] Chiron Chrzan: But, there may be others soming after you that will be somewhat less resonant.

[13:39] Polaris Triellis: We support you

[13:39] Chiron Chrzan: oh TY TY TY, I luv you all, and I DO feeel your support, it sooo appreciated.

[13:40] Chiron Chrzan: My vision tho goes out down the road a pice, and its important to on the hand be able to have proper control for the benefot if the whole community and on the other...

[13:40] Chiron Chrzan: to not be overly restructive etc etc.

[ 13:40] Makalii Rhiadra: Yes the alignment in here is very strong

[13:41] Chiron Chrzan: Yesssss

[13:41] Chiron Chrzan: Just the conversation we are having right now is indicative of that.

[13:41] Yara Ragu: Chiron, I feel to leave this here for me now, to take a breth and reflectionate about.

[13:41] Chiron Chrzan: Yes OK. one more thing...

[13:41] Chiron Chrzan: before you go.

[13:42] Chiron Chrzan: We really need to draft the covenants here soon.

[13:42] Chiron Chrzan: We have certain needs that have to be placed in them, and I am aware of some needs othes may have.

[13:42] Chiron Chrzan: Soo, what i am thinking is that maybe the best way to go about this is to...

[13:43] Chiron Chrzan: for us to put down what we see feel and need in this regard, then give to all fo you,

[13:43] Chiron Chrzan: and then ask you to send us back what you feel should be included or changed and we can then all talk if necessary?

[13:43] Polaris Triellis: sounds good to me

[13:43] Chiron Chrzan: This should be an effort between the residents.

[13:44] Polaris Triellis: I agree

[13:44] Makalii Rhiadra: Agreed

- [13:44] Yara Ragu: Fine, jusst fine!
- [13:44] Chiron Chrzan: OK, I'll work on that this week and then send it off to all of you.
- [13:44] Polaris Triellis: Don't work tooooo hard
- [13:44] Makalii Rhiadra: More work for you!

[13:44] Chiron Chrzan: I'll try, but it is a LOT right now, however it feels wonderfult o be having the opportunity to even do this.

- [13:45] Polaris Triellis: Yeah....
- [13:45] Makalii Rhiadra: I understand that
- [13:45] Yara Ragu: Chiron, I wholeheartely appreciate your efforts and dedication.
- [13:45] Chiron Chrzan: Yes, comes with the territory
- [13:45] Chiron Chrzan: TY Yara my sweet friend.
- [13:45] Chiron Chrzan: TY everyone you are all my sweet friends
- [13:45] Polaris Triellis: Love to you!!!!
- [13:45] Yara Ragu: Count on me for whatever I may help
- [13:45] Makalii Rhiadra: TY Chiron as are you
- [13:45] Chiron Chrzan: TY also Pol for a very nice meditation, made me cry again.
- [13:46] EHMAZM Gothly: me too
- [13:46] Makalii Rhiadra: Me too and my hair to stand up
- [13:46] Polaris Triellis: Eeeek me too
- [13:46] Yara Ragu: Thank you, Polaaris
- [13:46] Chiron Chrzan: OK, TY. I want to delegate as much as possible at the same time respect the rights of others to do only what they feel guided to.
- [13:46] Polaris Triellis: My pleasure
- [13:47] Chiron Chrzan: Did you notice the new energy spires outside?
- [13:47] Polaris Triellis: YES
- [13:47] Chiron Chrzan: there are 7
- [13:47] Makalii Rhiadra: Yes
- [13:47] Polaris Triellis: Love;ly
- [13:47] Yara Ragu: Yes, and eagles flying
- [13:47] Chiron Chrzan: Spirit energy antennae
- [13:47] EHMAZM Gothly: yes
- [13:47] Polaris Triellis: Oooo haven't seen th eagles yet
- [13:47] Chiron Chrzan: No eagles up here???
- [13:48] Yara Ragu: look upon the pyramid
- [13:48] Makalii Rhiadra: what eagles?
- [13:48] Yara Ragu: I went out for a moment and saw them, under indications of EHM
- [13:48] Chiron Chrzan: I'm out here looking now and do not see any???
- [13:49] Makalii Rhiadra: Me too
- [13:49] Makalii Rhiadra: Indication of EHM?
- [13:49] Yara Ragu: It was about 20 minutes ago
- [13:49] Polaris Triellis: hmmmm

- [13:49] Makalii Rhiadra: must have been passing through
- [13:49] Chiron Chrzan: It may have been some people with eagle avs or something.
- [13:49] Polaris Triellis: Spirit sent them???
- [13:49] Makalii Rhiadra: attracted by the light
- [13:49] Chiron Chrzan: YES of course, and we missed that!
- [13:49] Yara Ragu: were flying around the pyramid
- [13:50] Chiron Chrzan: Oh well, maybe will be another chance to see them.
- [13:50] Yara Ragu: Be well, my friends. Blessing and thank you all!
- [13:50] Polaris Triellis: You too Chiron!
- [13:50] Makalii Rhiadra: Ty Yara, Ty Chiron
- [13:50] Chiron Chrzan: Yes, TY, hugs and blessings to you Yara
- [13:51] EHMAZM Gothly: I leave now, TY you all
- [13:51] Chiron Chrzan: A hui hou me ke aloha ana' ole! (until we meet again, may you be
- blessed, protected and cared for with Love unmeasurable)!!!
- [13:51] Polaris Triellis: BYe EHM
- [13:51] Makalii Rhiadra: Bye EH
- [13:51] Chiron Chrzan: Bye EHM.
- [13:51] Chiron Chrzan: HUGS
- [13:51] Polaris Triellis: XXXOOO
- [13:51] Polaris Triellis: BYe Chiron
- [13:52] Makalii Rhiadra: HUGs
- [13:52] Polaris Triellis: TY for all the work
- [13:52] Makalii Rhiadra: Bye Chiron, talk with you later.
- [13:52] Chiron Chrzan: YW Polaris, TY for helping.
- [13:52] Polaris Triellis: My pleasure
- [13:52] Chiron Chrzan: Bye Makalii, luv you both.